



Basketball Conditions of Play (COP)

Norwood League Junior Association Competitions

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1. Interpretation

- 1.1. Day to day interpretation of these basketball conditions of play shall be the responsibility of centre management and the referee coordinator.
- 1.2. Matches will be played according to the official rules authorised by the FIBA, subject to domestic rulings as per these conditions of play.

2. Definitions

- 2.1. Each day section and each night section shall be recognised as a separate competition.
- 2.2. 'Club' means one or more teams identified by name or uniform.
- 2.3. 'Team' means a maximum of 12 participating players, in any one game, which may constitute an entire club or part of club.
- 2.4. The team 'members' refer to players, volunteers, coaches, spectators, media, officials, administrators, staff, teachers and parents.
- 2.5. An 'asterisk' is one-week suspension (with a one-week suspended sentence) issued to a member by an official or management. Note – an asterisk form must be completed by the officiating umpire and signed by the coordinator.
- 2.6. An 'independent panel' is comprised of a combination of sport and recreation development officer(s) or the management of Norwood Basketball Club
- 2.7. 'Activities' refers to all sport and programs offered by Norwood Basketball Club.

3. Registration and team nominations

- 3.1. All players **must** register on or before their third match. Each competition requires a separate registration and all registrations cease at the end of any one season
- 3.2. The penalty for playing an unregistered player is automatic loss of the match or matches in which the offence occurred (refer COP 15)
- 3.3. A player shall not play for more than one team or club in the same competition during the season without a granted clearance (refer COP 15)
- 3.4. Team nominations –
 - 3.4.1. For returning teams, the nomination fee must be paid when the nomination form is lodged
 - 3.4.2. For new teams, the nomination fee must be paid at the first match of the season.

4. Team and player responsibility

- 4.1. A team shall be held responsible for the conduct of its members, officials and spectators whilst within the facilities, in the Centres, their grounds and Council owned land.
- 4.2. Centre management reserves the right to not allow teams to increase their playing strength beyond the compatibility of the grade in which they play by the introduction of new players (division one teams are exempt).
- 4.3. Centre Management reserves the right to not allow teams to enter additional or other competitions within the recreation centre. (Also refer COP 18.3 and 23.2)

5. Uniforms

- 5.1. All uniforms shall be registered and approved by centre management at the commencement of each season
- 5.2. No team shall alter its uniform, except with the approval of centre management
- 5.3. All teams will be given three weeks grace to obtain the correct uniform. All teams (including all team members) must be in correct uniform on the date of their fourth match. Tracksuit pants are only permitted in the first three weeks. Pockets are not permitted unless they are closed with a zip.

Penalty: for each defaulted player, four bonus points per infraction, awarded to the opposition. A uniform infringement can be applied by the referee at any time during play.

- 5.4. A Player must play their first match is suitable playing shorts/tracksuits and correct footwear.
- 5.5. Uniform shall consist of the following:
 - 5.5.1. Tops – singlets and/or shirts of predominantly the same colour (logo permitted)
 - 5.5.2. Bottoms – Shorts of predominantly the same colour (logo permitted). Any combination is permitted. Full length skins or compression pants are permitted to be worn underneath approved shorts.
 - 5.5.3. Numbers – front and back (must be permitted numbering, in good legible condition). Taped or strapped numbers are not permitted.
- 5.6. The following permanent numbers are the only numbers permitted on player uniforms **0-99**. Numbers may be of any visible colour except the colour of the top
- 5.7. Where a colour clash occurs, the first named team on the program is responsible for wearing an alternate uniform or bibs (supplied by Norwood). If the first named team is in full uniform and the second named team is in varying uniform, then the second named team will be required to wear an alternate uniform or bibs.
- 5.8. Approved, non-marking sports footwear must be worn.
- 5.9. Medic alert bracelets shall be permitted if taped or covered by a sports band
- 5.10. Sharp adornments, items of jewellery (including beads in hair, metal hair clips and visible body piercings) or fingernails protruding above the tops of fingers are **not** permitted. Wedding rings must be taped and remain covered at all times, or alternatively removed concealed items of jewellery. Players are accepting responsibility to themselves and others for any injury that may occur, and may be held liable, as a result of any concealed jewellery not removed. If sports gloves are worn the referee coordinator must approve them prior to the commencement of play.
- 5.11. Cargo shorts and open pockets in uniforms are not permitted. Taping or strapping pockets is not acceptable, including in the first three weeks of the season.
- 5.12. Long hair must not obstruct numbers. If hair is tied or platted, it is not permitted to swing freely
- 5.13. No match shall be delayed beyond the scheduled starting time to permit any offence to be rectified. The late arrival rule shall apply (Refer COP 10)
- 5.14. The referee shall have the power to prohibit any player from participating in a match where a player's uniform is not in compliance with the provisions of these Conditions of Play.

6. **Player Eligibility**

- 6.1. No player shall play in finals matches unless they have played at least **three** games for that respective team and has completed the player registration for that team.
Team contacts should check at reception, prior to finals, to ensure that all players are qualified.

- 6.2. Any club/school with two or more teams in different divisions of the same age group competition may allow a player from a lower division team to play in a higher division team three times. After playing more than three matches in a higher division, that player will no longer be able to play in the lower division team during that season.
- 6.3. A player from a higher grade may play in a team one grade lower than they are registered provided they have not played more than three matches in the higher grade.
- 6.4. A player will only be permitted to play for the team with whom they originally registered, unless transferred by clearance (refer COP 4 and COP 20).
- 6.5. In junior competitions, a player can play in different age groups if they are eligible for both age groups.
- 6.6. A player who has participated in a major round match may not, in the same competition, play in a division lower than that of the last match in which they played, or for another team in the same division.
- 6.7. Any member who is (in opinion of management) under influence or intoxicating liquor or drugs may be deemed ineligible to play.
- 6.8. Players must have turned 14 years of age to be eligible to participate in senior competitions (may be subject to approval of an age exemption).
- 6.9. A player shall be eligible to play one game only per day/night within a competition. An exemption is for scratch matches (age groups are defined as different competitions)
- 6.10. Fill in players from another team will not be credited as playing a game in a scratch match.
7. **Timing conditions**
 - 7.1. Matches shall consist of two halves of 20 minutes, with one-minute half time.
 - 7.2. All teams shall be present and prepared to play at least **five minutes** before the schedules starting time of the match.
 - 7.3. The time clock shall be started on the scheduled starting time of the match, determined by the stadium clock.
 - 7.4. In all minor rounds and semi-final matches the clock shall **not** stop for injury, illness or court disturbances, except in the last two minutes (with a point difference of 15 or less). **No time outs are permitted in the last two minutes.**
 - 7.5. In preliminary and grand finals, throughout the game the time clock shall stop for all time outs, including official's time outs for injury or team foul violations which result in two free throws being rewarded. Full championship conditions shall apply in the last **two minutes** (refer COP 14)
 - 7.6. During all finals matches each team is required to provide a scorer
 - 7.7. Unless management consents to an alteration, matches shall be played on the dates and at the times scheduled. The clock in the stadium will determine the starting time
 - 7.8. Referees shall have control of the clock unless otherwise directed
 - 7.9. Only two time outs per team are permitted each half. During extra periods, one time out per team is applicable. **No time outs in the last two minutes of minor rounds / semi finals**
8. **Injury time, bleeding (blood policy)**
 - 8.1. The clock shall not stop, except for an officials time out or team time out in the last two minutes of the match
 - 8.2. When bleeding occurs **play must stop immediately**. The player concerned must leave the court until bleeding stops and wound is covered. The player may not return to the court until the bleeding has stopped and any contaminated clothing has been changed. The player may then be substituted back onto the court.

- 8.3. The cleaning of equipment and surfaces which have been contaminated by a player's blood are the responsibility of the player and/or their team (gloves etc. will be provided by management)
- 8.4. All cases of stoppage in play will be controlled by the referee.
9. **Abandoned games**
In unforeseen circumstances, centre management reserves the right to abandon a game (weather, equipment failure, court damage etc.)
 - 9.1. Where less than half of the game has been played (including no play at all)
 - 9.1.1. Both teams will be awarded 20 points and 1 premiership point
 - 9.1.2. Teams must submit a score sheet. All players whose names appear on the score sheet will be credited with having played that game.
 - 9.1.3. No teams will be required to pay match fees
 - 9.2. Where one half or more of the game has been played
 - 9.2.1. Scores and player recording will be recorded as if the game was completed
 - 9.2.2. Both teams are required to pay the standard match fee
 - 9.3. In the event that a semi-final, preliminary final or grand final is abandoned, the higher ranked team will progress and/or be deemed the winner of the match.
10. **Late arrivals**
 - 10.1. When a team has four players the match must start at the scheduled starting time and will proceed as a normal game. No point penalty is applicable providing the game commenced with four players at the scheduled starting time. A penalty of one point per minute or part thereof applies if the defaulting team does not have four players.
 - 10.2. If the team has less than four players and no scorer after a period of 10 minutes from the scheduled starting time, an un-notified forfeit shall be declared (refer COP 13).
 - 10.3. A player who arrives by half time may have their name added to the score sheet and be entitled to play
 - 10.4. For junior and daytime women's basketball matches only the minimum match fee, equal to five players applies when a match is played by only four players. Condition of play 12.10 applied
11. **Scorers**
 - 11.1. Each team shall provide a score sheet and competent scorer for the start of each match. They are responsible for correctly filling out the score sheet including recording all points, fouls and operating the time clock/score board.
 - 11.2. Penalty for not providing a scorer before the commencement of the match shall be 6 points awarded to the opposition team. Once the 6 points has been awarded, they cannot be revoked, even if a scorer becomes available. If neither team has a scorer, a player from each team must leave the court to act as scorer for their respective teams.
 - 11.3. The opposition team scorer can agree to score for both teams, upon which no penalty points will be awarded. In this instance, the score recorded is undisputable by the opposition team.

- 11.4. For daytime women's basketball only, the penalty for not providing a scorer shall be 2 points awarded to the opposition. Once the 2 points have been awarded they cannot be revoked even if a scorer becomes available
- 11.5. Scorers and timekeepers shall sit together at all times
- 11.6. Teams must provide a scorer for all finals rounds

12. Score sheets

- 12.1. The team captain is required to ensure that only the names of players present and ready to play in the match are written on the official score sheet
The captain of each team shall be responsible for handling their team's score sheet and players match fee (junior matches) to the centre management after each match
- 12.2. Both the player's first name and last name must be recorded on the score sheet. Incomplete or illegible names on score sheets may result in the player not being credited with playing that match.
- 12.3. Late arrival players who are ready to play will have their names included on the official match score sheet by the scorer. Late arrivals are required to be checked for correct uniform by a referee prior to the games commencement.
- 12.4. All players whose name appears on the score sheet must pay a match fee (if applicable)
- 12.5. The penalty for incorrect or incomplete player details is an illegal player penalty (refer COP 15).
- 12.6. Once signed by the referee, score sheets cannot be altered
- 12.7. In the event that a score discrepancy occurs in a match, the home team's score sheet shall be deemed as the official score sheet
- 12.8. For senior games, the captain of each team shall be responsible for handing the team game receipt to one of the match referees before the start of the game. Referees must be in possession of both receipts before the game will commence. The time clock shall be started on the scheduled starting time of the match. As determined by the stadium clock.
- 12.9. For junior and daytime games, the team captain of each team shall be responsible for handing the match fee satchel and score sheet to the management after each match
- 12.10. For junior and daytime games, match fees for a match player with only four players must equate to the match fee which would have been submitted had they played with five players (minimum match fee payable)

13. Forfeits

any team forfeiting more than three times in a season may, at managements discretion, be suspended from the competition.

All fines are payable within 10 days. Any team neglecting to pay a fine within the stipulated time will have their premiership points withheld until the fine is paid. If fines are not paid after a second notice has been issued, the matter will be taken up with debt collectors and the team may be withdrawn from the competition.

- 13.1. Notified and un-notified forfeit conditions:
 - 13.1.1. Forfeit notifications will be accepted from the team contact only
 - 13.1.2. The team contact may notify the Norwoodleague office of a forfeit via phone or email to cttg@norwoodleague.com.au or in person. Voicemail messages are not accepted
 - 13.1.3. Any team which may find it necessary to forfeit shall notify the centre by 5pm the day before the scheduled match. Forfeit notifications by 5pm the day prior to the scheduled match shall be classified as a notified forfeit, attracting a lower fee
 - 13.1.4. Games forfeited outside the criteria are considered an un-notified forfeit and an increased fine is payable

- 13.1.5. Forfeit fines are payable within 10 working days of incurring the fine, unless a payment plan is negotiated with management prior to the 10 working day deadline (refer COP 10 and 16)
- 13.1.6. The non-forfeiting team will be awarded a score of 20 points to nil and two premiership points
- 13.1.7. In the case of a notified forfeit, the non-forfeiting team may lodge a scoresheet within 7 working days of the scheduled match in which case all players whose names appear on the score sheet will be credited with having played one match. Failure to do so will result in players not being credited with the game.
- 13.2. If a team does not have four players on court ready to commence play and a score within 10 minutes of the scheduled starting time, the match shall be declared an un-notified forfeit and COP 10.2 will apply. Advertised forfeit fine to be paid within 10 working days
- 13.3. If both teams do not have four players and a scorer within 10 minutes of the scheduled starting time, the match shall be declared an un-notified double forfeit. Both teams to pay the advertised forfeit fine within 10 working days
- 13.4. In the case of an un-notified forfeit, both teams may mutually agree to play a scratch match. Whether a scratch match is played or not, the non-forfeiting team will be awarded a score of 20 points to nil and 2 premiership points
if a scratch match is played, normal match fees will apply to both teams, not an un-notified forfeit fee. If a scratch match is not played, the forfeiting team will be required to pay a fee
- 13.5. Any lady's daytime or junior team forfeiting mid match will be required to pay an un-notified forfeit fee
- 13.6. If the game is called off due to misconduct the forfeit fee applies as in COP 13.1
- 13.7. Where a match is in progress and one team does not have two players ready to recommence play, after a period of five minutes, the match shall be declared a forfeit. If less than one half of the game has been played, the forfeiting team will pay the normal match fee.
the non-forfeiting team will be awarded two premiership points and is not required to pay a match fee. Both teams will be awarded the goals actually scored up to the time of the forfeit. This also applies to games called off for misconduct
of one half or more of the match has been played, both teams are required to pay normal match fees (the match result will be recorded as COP 9.2)
14. **Drawn Games**
- 14.1. In minor round matches, a drawn game shall be considered a legal result
- 14.2. During semi-finals, the clock shall operate as per minor rounds
- 14.3. In the event of a draw at the expiration of playing time, an overtime of three minutes shall be played. If it is still a draw, the three minutes extra periods shall be continued until a result is achieved. Full championship timing rules apply during the overtime periods
- 14.4. During extra periods of play, teams are granted one extra time out each
- 14.5. During extra periods of play, team fouls will remain as they were from the previous period
15. **Illegal Players**
- 15.1. Illegal players will be defined as the following:
- 15.1.1. Not registered on the date of their third match
- 15.1.2. Failing to pay the appropriate admission/team fee
- 15.1.3. Non-observation of transfer regulations
- 15.1.4. Playing for more than one team within the same competition/division
- 15.1.5. Non-qualification for finals matches

- 15.1.6. Playing whilst under suspension
 - 15.1.7. Playing under an assumed name
 - 15.1.8. Playing an over-age player (junior competitions only, exemption by management permission). **Centre management reserves the right to ask players for identification**
 - 15.1.9. Incomplete player details recorded on the score sheet
 - 15.2. The penalty for playing illegal players is an automatic loss of that match or matches in which the offence occurred. The team fielding the illegal player will have their score reverted to 0. The opposition team score stands. In major round matches the penalty is automatic withdrawal from finals.
 - 15.3. A player playing under an assumed name or a coach playing a player under an assumed name will be reported for misconduct. The team shall lose all premiership points gained up until the time the offence was discovered.
 - 15.4. If a complaint is lodged regarding a person playing under an assumed name or playing out of the correct age group. Proof of age/identification shall be required.
16. **Fines and fees**
- 16.1. Any team neglecting to pay a fine or fees within the stipulated time will have their premiership points withheld until all fines/fees are paid.
 - 16.2. Norwood management has the right to withdraw the nomination of any team from the competition if fines or fees remain outstanding.
 - 16.3. Any member of a team who has not paid overdue fines or fees may be refused registration with another team until such fines/fees have been paid.
17. **Team withdrawal**
- On being accepted into any given competition, the team agrees to play all scheduled matches, including finals. A team withdrawing at any stage after acceptance into the competition or during the season will incur a withdrawal fee, as set by Norwood management, payable within 10 days
- Teams have a choice when withdrawing from a competition:
- Play two matches and then incur no additional withdrawal fees following those two matches
 - pay two notified forfeit fine fees and be removed from the competition immediately.
- Should your team be contemplating withdrawing from the competition, please contact Norwood administration to discuss the situation
18. **Referees**
- 18.1. The referees shall have control of the game and make decisions in accordance with the official rules authorised by Basketball Australia and the leagues Conditions of Play
 - 18.2. Referees may report any member, including players, team officials, supporters and spectators if, in their opinion, they display any form of misconduct which brings the game or the centre into disrepute.
19. **Referee training and grading**
- Matches in any competition may be used for the training and/or grading of officials.
- Officials participating in the *Coloured shirt program* (E.g green shirts) are not to be questioned or spoken to by any coach, player or spectator.
20. **Team Penalties**

- 20.1. When a game is abandoned due to the conduct of a team and the non-offering team is ahead, the score at the time of stoppage shall stand. If the non-offending team is behind, the game will be awarded in their favour and the score will be recorded as 2-0.
- 20.2. Referees have the authority to forfeit a game if teams do not assist referees to control their members. Referees must identify the offending team and COP 7.2 will apply. If both teams are offending, then both will be required to pay the un-notified forfeit fee.
- 20.3. A team whose players, whether they be individual player, different players on each occasion or the team as a whole, continually breach conduct rules (as covered earlier in COP 16.1) and the Code of Conduct may, at the discretion of Management be withdrawn from the competition.

21. Clearances

- 21.1. A player must obtain a clearance, in writing, from the team contact of the team he or she last played for before transferring to any team within the same competition. The clearance must be lodged at Reception and agreed to by the Centre before the player commences playing in his/her new team. Clearances between seasons are not required. A clearance is only required once a player has played three matches in one team, from this point they may not play in another team in the same grade during the minor or major round matches. Centre Management will hear disputes on clearance upon request.
- 21.2. A player is entitled to only one clearance per season
- 21.3. A player will not be granted a clearance whilst un-financial to the team or while under suspension by a tribunal recognised by the Centre. Clearances may also be refused if the team he/she last played for is adversely affected, i.e. playing strength or team numbers. A player who transfers from one team to another must not have any fees or fines outstanding to the Centre.
- 21.4. A transfer of player does not imply a transfer of registration. When transferring from one team to another, players are required to register for their new team and pay the required registration fees.

22. Misconduct and Penalties

- 22.1. All members including players, coaches, volunteers, spectators, media, officials, administrators, staff, teachers and parents will abide by the Norwood Basketball Club/Norwood League Services Code of Conduct (copies available at Reception).
- 22.2. All members may be reported by any stadium official for any breach of the Code of Conduct or Conditions of Play 15.1.
- 22.3. A player may be sent off by a referee for a specified period of time then allowed to return to play at the discretion of the referee. In this case, no asterisk will be placed by the player's name and there is no further penalty, unless reoffending.
- 22.4. A player may be sent off or disqualified for:
 - Abusive, threatening or foul language towards referees, players, spectators
 - Dissent towards a referee
 - Unduly rough play, or continued rough play
 - Intimidating gestures or actions towards referees, players or spectators
 - Any action considered not in the spirit of the game
 - Hanging on rings before, during or after the match
 - Equipment abuse
 - Any breach of the Centre's Code of Conduct, Conditions of Play or Official Basketball Rules

- 22.5. Any player receiving a disqualifying foul from the remainder of the game, or whose conduct is deemed inappropriate may, at the discretion of the match officials/referee coordinator/management, also incur a one-week playing suspended penalty from all basketball competitions conducted by Norwood Basketball Club *this does not include byes, forfeits, non-game weeks or season breaks*. Players will be advised in writing of their re-commencement date

In an extreme case, a referee may send off a player without warning (e.g. any player striking, kicking, breaching code of conduct or player in a violent or dangerous manner).

- 22.6. To identify a player sent off for the remainder of the game as asterisk (*) shall be placed by the player's name on the score sheet by the referee prior to the sheet being handed to reception. The referee must also complete an asterisk form explaining the details of the offence(s). The team contact or player shall be notified in writing.
- 22.7. When a referee feels the incident for which the player has been disqualified requires a penalty other than a one-week suspension, the referee must submit a full written report of the incident to Norwood management. In this case the Norwood management may take action in accordance with COP 24 and the code of conduct.
- 22.8. Once a disqualifying foul has been called the offending player must leave the vicinity of the court through the doors and has **60 seconds** to comply.
- 22.9. Any member reported for misconduct whilst in the facilities of the centre at any time for basketball oriented incidents are liable to the Managements inquiry. Action may be taken at the discretion of Norwood Management.
- 22.10. Once a member has been reported the member will be ineligible to participate in any activities in the facilities operated within Norwood Basketball Club until an outcome from management has been reached.
- 22.11. Officials must lodge report forms by 10am the day following the offence
- 22.12. Suspended penalties shall remain in force for six months for asterisk (*) infringements and twelve months for misconduct infringements, from the date of issue.

23. Protests and Complaints

- 23.1. Complaints arising as a result of any circumstances or breach of the code of conduct shall be dealt with in the following manner:
- Referred to the referee coordinator
 - Lodged in writing to Norwood Management within four working days
 - By completing 'Customer complaint/incident' or 'request for interpretation' forms available at reception. Forms are to be lodged within four working days of the incident
- 23.2. Complaints concerning discrimination and harassment have the right to lodge a complaint directly with the Equal Opportunity Commission. For matters concerning child abuse, the centre will refer complaints directly to the police or relevant state authority.
- 23.3. Non-match related complaints may be lodged at any time.

24. Player reports and management inquiries

- 24.1. After receiving a report or complaint a management inquiry will be conducted. The purpose of the investigation is to establish what occurred and, if so, what action should be taken to resolve the matter.
- 24.2. Management will contact any member that have been reported for misconduct after receiving the report.
- 24.3. When a junior player is involved the offence shall be reported to the parent/guardian. Where a player playing for a school team is involved, the offence shall be reported to the school.
- 24.4. The report/complaint will be dealt with by/in:
 - Interviewing both parties separately
 - Interviewing all relevant witnesses
 - An impartial and confident manner, with accurate records kept of the process
 - Suspension periods may apply (refer appendix – penalty/suspension guidelines).
- 24.5. Centre management shall have the right to impose penalties for infringements where such penalties are not already contained in these conditions of play
- 24.6. If a suspension period applies the player will be notified in writing and/or phone of the outcome of the investigation. Members who appeal suspension periods are ineligible to participate in any activities in the facilities operated within Norwood Basketball Club until an outcome of the appeal has been reached.
- 24.7. Should a player/spectator's details not be on file at the recreation centre, the team contact will receive notification of the person's suspension and/or outcome of the investigation, and it is the responsibility of the team contact to notify the person of the suspension and/or outcome of the investigation
- 24.8. Reasonable attempts will be made to contact a reported person, however should a reported person fail to return contact to the relevant sport and recreation development officer within four days of the offence, guilt will be assumed and a suspension will be issued in accordance with the centre guidelines.
- 24.9. Once a member has been suspended, the person will be suspended from all activities in facilities under operation by Norwood Basketball Club and must not enter these facilities or its grounds.

25. Appeals

- 25.1. The member who has been reported has the right to appeal the decision of the management inquiry. Appeals are to be lodged in writing within four working days of the date of managements contact notifying the result of the inquiry.
- 25.2. An independent person not involved with the original investigation will conduct the appeals
- 25.3. Members must include valid grounds for appeal. This includes when management's decision is at fault in matters of procedure, bias or fairness, if other witnesses have come to light, or when new information is to be provided.
- 25.4. Management will endeavour to organise the appeal process as soon as reasonably practicable, along with notification of the decision. Members are not permitted to participate in any activities whilst the appeal process is taking place.
- 25.5. Appeals should be addressed to Norwood League administration



26. **Equipment**

- 26.1. Unless otherwise stated, the centre will provide match balls
- 26.2. A maximum of two team balls are permitted per team, one of which may be used as the match ball (at the discretion of the referee). No other basketballs are to be brought into the stadium
- 26.3. Players or spectators must not use basketballs whilst other matches are in progress. A bench tech penalty may be used by the referee
- 26.4. Any form of equipment abuse will be severely dealt with (refer to penalty/suspension guidelines)

27. **Use of cameras and filming equipment**

any person wanting to use a camera or other filming/recording device (including mobile phones) within the centre must first obtain the verbal permission of both match umpires, opposition team coach and all parent/guardians of junior players, prior to undertaking any such activity.



Appendices

Poor sporting behaviour on the part of all members, including players, parents, coaches or spectators will not be tolerated. All centres endorse the code of conduct in all programs

Appendix 1 – Conditions of play governing junior basketball

1. Age groups

- 1.1. Age groups shall be recognised
- 1.2. Date of birth requirements are set down in the junior sports policy – basketball
- 1.3. No player may turn the age of the competition during the season (e.g. to play under 14s the player must not turn 14 during the season). Age cut off is the day after the grand final
- 1.4. Proof of age (school card or birth certificate) may be requested
- 1.5. Age exemptions (junior competitions) – teams requesting to play over age players are required to lodge an age exemption form with the centre, prior to that player commencing in the competition. An age exemption will only be granted on the basis of low overall team skill or ability, recognised medical situation, or in the absence of another suitable competition at management discretion.

Multiple age exemptions for the same team will be considered at management discretion. The team contact will be notified of the outcome within three weeks at the lodgement of the age exemption form, or from the commencement of the competition (whichever applies). The player subject to the age exemption may participate until an outcome is decided.

2. Under 8's and Under 10's

- 2.1. A size 5 ball shall be used
- 2.2. The height of the basketball ring shall be lowered to its minimum height (2.6m)
- 2.3. The penalty free throw line shall be from the edge of the circle closest to the ring
- 2.4. The time clock does not stop (at any stage)
- 2.5. No time-outs permitted in the last two minutes of the second half
- 2.6. All players should receive equal court time.
- 2.7. A limit of 12 points can be scored by each player
- 2.8. Under 8s – Defenders must run back behind the half way line after the other team take possession and are encouraged to pick up a player each with man to man defensive principals.
 - Any coach wanting to discuss this rule can do so directly with our rules interpreter
- 2.9. Under 10s – any team leading by 10 points must withdraw to half-court defence and encouraged to pick up a player each with man to man defensive principals. Failure of teams/players to return behind the half way line shall result in two free throws being awarded to the opposition team.
- 2.10. The three second violation shall be extended to five seconds (only applies while the players' team has possession).
- 2.11. No premiership points awarded.
- 2.12. No final series shall apply. End of season carnival may be scheduled
- 2.13. Match consists of two 20 minutes halves

2.14. Under 8s – first 10 minutes consists of skills and drills. The remainder of the match will be a mini game.

3. Under 12s and Under 14s

- 3.1. A size six basketball shall be used. If unavailable, U12s use size five, U14s use size seven. Female players shall use a size six ball during all girls' only games.
- 3.2. The height of the ring shall be at its full height (2.9m) – 10ft
- 3.3. Any team leading by 20 points or more must withdraw their defence behind the half way line and encouraged to pick up a player each with man to man defensive principals
- 3.4. After two warnings from the referee, failure of teams/players to return to the stated defending line may result in a technical foul being called on the offending team player and two free throws awarded to the opposition.
- 3.5. Maximum point allowance:
 - 3.5.1. Under 12's – 16 points per player
 - 3.5.2. Under 14's – 20 points per player
- 3.6. A player on maximum points fouled not in the act of shooting is eligible to go to the foul line for two shot penalty (for team foul infractions and un-sportsmanlike fouls).
- 3.7. Should a player's last shot exceed the limit allocated, the extra point(s) will be allowed, e.g. an under 12 players on 15 points may score a 2-point shot and be awarded both points.
- 3.8. The three-point line shall not apply to these age groups although will apply to our under 14 Division 1 competition
- 3.9. The penalty free throw line for under 12 shall be from the stadium-designated spot between the free throw line and the front of the circle. Under 14 shall use the fixed court free throw line at the top of the keyway

4. General – Junior

- 4.1. Each team is permitted to bring two basketballs with which to warm up. (No private basketballs to be brought into the court area).
- 4.2. Scorers are responsible for notifying the referees of the following:
 - 4.2.1. When a player reaches their personal scoring maximum
 - 4.2.2. When a team leads by 10 points/20 points, enforcing defensive restrictions
 - 4.2.3. When a player has five personal fouls
 - 4.2.4. When a team has seven team fouls
- 4.3. Scorers shall also be responsible for the following:
 - 4.3.1. Ensuring that only the names of the players present and ready to play are included on the score sheet. Both players first and last names must be recorded on the score sheet
 - 4.3.2. Ensuring that the time clock is stopped for all time outs in the last two minutes of the match at the discretion of the referee.
 - 4.3.3. Ensuring that the score sheet is included in the match fee satchel after the match and returned to the stadiums administration desk
- 4.4. Round one for all junior seasons will be worth four premierships points. Teams scheduled to have a bye in round one will play for four premierships points in round two. Teams that request byes for round one will play their first game for two premierships points.

5. Junior finals details

- 5.1. All grades, other than under 8s and under 10s will play a two-week finals series at the end of each season



- 5.2. During preliminary final rounds, the clock shall operate as per normal round timing conditions
- 5.3. During grand finals the clock shall stop for all time outs and free throw situations resulting from a team committing its eighth and consecutive fouls throughout the match. Full championship conditions shall apply in the last two minutes of the match

In the event of a draw at the expiration of the playing time, an overtime of three minutes with full championship conditions shall be played. If it is still a draw, the three-minute extra period shall be continued until a result is achieved.





Appendix 2 - General – All

- All queries related to the Official Australian Basketball Federation Rules, the Junior Conditions of Play or the Centre's Basketball Conditions of Play should be directed to the Referee Coordinator by email to admin@norwoodleague.com.au . For all other Conditions of Play affecting junior basketball games, please refer to the relevant section(s) contained in the Centre's Basketball Conditions of Play.
- Competition/program definition – each age group, day section and night section shall be recognised as a separate competition.
- Cameras and filming equipment – any person wanting to use a camera or other filming/recording device within the Recreation Centre must first obtain the verbal permission of both match referees and opposition team contact, or their parents if junior players, prior to undertaking any such activity.
- Supervising children – Members must be responsible for the supervision of all children whilst matches are in progress. Children are to be supervised at all times whilst in the Centre.

Penalty/suspension Guidelines



Offence:	Penalty
<u>Obscene language – swearing:</u> 1 st and 2 nd offence Continuous	Technical foul One-week suspension
<u>Disputing decisions:</u> 1 st and 2 nd offence Continuous	Technical foul One-week suspension
<u>Abusive Language:</u> Abusive language 1 st degree Abusive language 2 nd degree Spitting	One-week suspension Two-week suspension up to 26 weeks suspension Four-week minimum suspension
<u>Intimidation:</u> Intimidation 1 st degree Intimidation - severe	Two-week suspension Ten-week suspension up to life ban
<u>Equipment Abuse:</u> 1 st offence 2 nd offence / continuous Equipment abuse 2 nd degree	Verbal warning issued by court supervisor One-week suspension Four-week minimum suspension up to life ban
<u>Harassment:</u> 1 st degree 2 nd degree	Defined by the code of conduct Two-week suspension 26 week suspension - life / reported to authorities

For second time offenders the suspension period is doubled

For third time offenders, +26 weeks to life ban depending on the severity of the offence

A suspended penalty of equal time should be issued with all offences

Any team that does not cooperate with management inquiries will be withdrawn from the competition.